

Announcement:

Exam packages now for sale ... \$5 each

@ MATX 1119, Mon-Fri, 11-3.
(undergrad math club)

Given a nonlinear system

$$\begin{cases} \frac{dx}{dt} = F(x, y) \\ \frac{dy}{dt} = G(x, y) \end{cases}$$

- Find the critical points (x_0, y_0)
s.t. $F(x_0, y_0) = G(x_0, y_0) = 0$

(i.e. where $\frac{dx}{dt} = \frac{dy}{dt} = 0$)

(found for rabbits & sheep example).

- Characterize those critical points. (type & stability of points, solution trajectories "near" points) by linearizing about the critical points and examining the resulting linear system.

$$\begin{aligned} \text{Let } \vec{x}(t) &= x_0 + \tilde{x}(t) \\ y(t) &= y_0 + \tilde{y}(t) \end{aligned}$$

$$\begin{pmatrix} \tilde{x}(t) \\ \tilde{y}(t) \\ \text{"small"} \end{pmatrix}$$

Then

$$\frac{d}{dt} \begin{pmatrix} \tilde{x} \\ \tilde{y} \end{pmatrix} = \begin{pmatrix} F_x(x_0, y_0) & F_y(x_0, y_0) \\ G_x(x_0, y_0) & G_y(x_0, y_0) \end{pmatrix} \begin{pmatrix} \tilde{x} \\ \tilde{y} \end{pmatrix}$$

↑ Jacobian at (x_0, y_0) .

(for $F \in G$ "nice" \rightarrow Wed).

Examine this linearized system.

Back to rabbits & sheep.

$$\dot{x} = x(3 - x - 2y) = F(x, y)$$

$$\dot{y} = y(2 - y - x) = G(x, y)$$

with critical points

$(0, 0), (0, 2), (3, 0), (1, 1)$.

For each critical point (x_0, y_0) .

can let $x = x_0 + \tilde{x}$
 $y = y_0 + \tilde{y}$ (\tilde{x}, \tilde{y} small).

distance from critical point.

Linearizing,

$$\frac{d}{dt} \begin{pmatrix} \tilde{x} \\ \tilde{y} \end{pmatrix} = \begin{pmatrix} F_x(x_0, y_0) & F_y(x_0, y_0) \\ G_x(x_0, y_0) & G_y(x_0, y_0) \end{pmatrix} \begin{pmatrix} \tilde{x} \\ \tilde{y} \end{pmatrix}$$

Well...

$$F_x(x, y) = 3 - 2x - 2y$$

$$F_y(x, y) = -2x$$

$$G_x(x, y) = -y$$

$$G_y(x, y) = 2 - 2y - x.$$

$$\frac{d}{dt} \begin{pmatrix} \tilde{x} \\ \tilde{y} \end{pmatrix} = \begin{pmatrix} 3 - 2x_0 - 2y_0 & -2x_0 \\ -y_0 & 2 - 2y_0 - x_0 \end{pmatrix} \begin{pmatrix} \tilde{x} \\ \tilde{y} \end{pmatrix}$$

$\rightarrow J(x_0, y_0)$.

$$\begin{pmatrix} 3 - 2x_0 - 2y_0 & -2x_0 \\ -y_0 & 2 - 2y_0 - x_0 \end{pmatrix} \begin{pmatrix} \tilde{x} \\ \tilde{y} \end{pmatrix}$$

in general.

Now consider each fixed point.

→ determine stability

→ draw pieces of phase portrait.

Start with origin! $(0,0)$

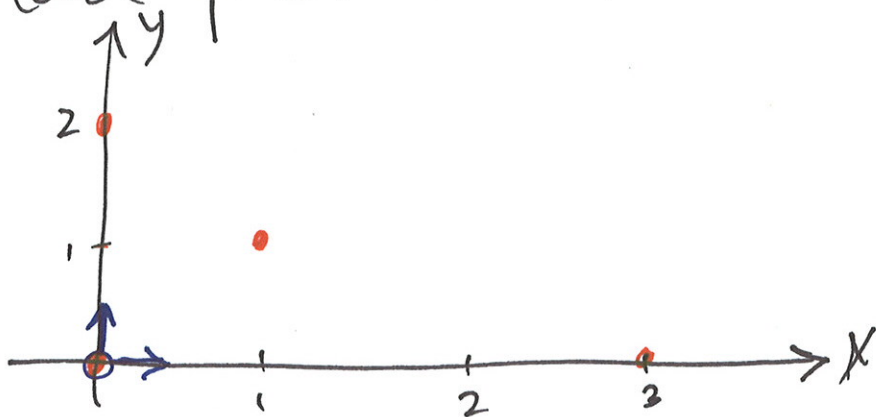
$$J(0,0) = \begin{pmatrix} 3 & 0 \\ 0 & 2 \end{pmatrix}$$

eigenvalues $r_1 = 3$, $r_2 = 2$

corres. e-vects. $\vec{x}_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$, $\vec{x}_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$.

e-vals both real, positive → UNSTABLE.

Phase portrait.



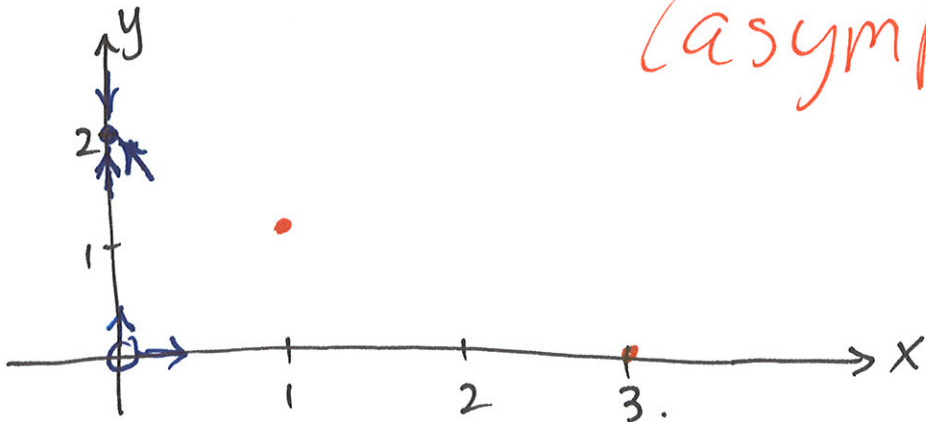
Now for (0, 2) → sheep only.

$$J(0,2) = \begin{pmatrix} -1 & 0 \\ -2 & -2 \end{pmatrix}$$

eigenvalues
w/ e-vects

$$r_1 = -1, \quad r_2 = -2$$
$$\vec{x}_1 = \begin{pmatrix} 1 \\ -2 \end{pmatrix}, \quad \vec{x}_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

real, -ve e-val's
→ stable node (sink).
(asymp)



Now for (3, 0) → ~~sheep~~ rabbits only.

$$J(3,0) = \begin{pmatrix} -3 & -6 \\ 0 & -1 \end{pmatrix}$$

eigenvalues

$$r_1 = -3$$

$$r_2 = -1$$

w/e-vects

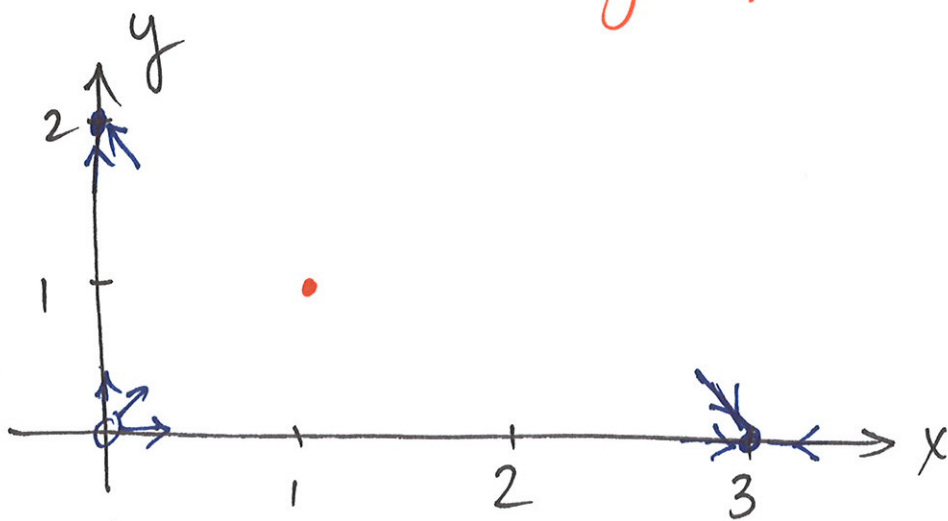
$$\vec{s}_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$\vec{s}_2 = \begin{pmatrix} 3 \\ -1 \end{pmatrix}$$

real, -ve. e-val's

→ stable node (sink).

(asymp.)



Now for (1, 1) → coexistence.

$$J(1, 1) = \begin{pmatrix} -1 & -2 \\ -1 & -1 \end{pmatrix}$$

e-val's

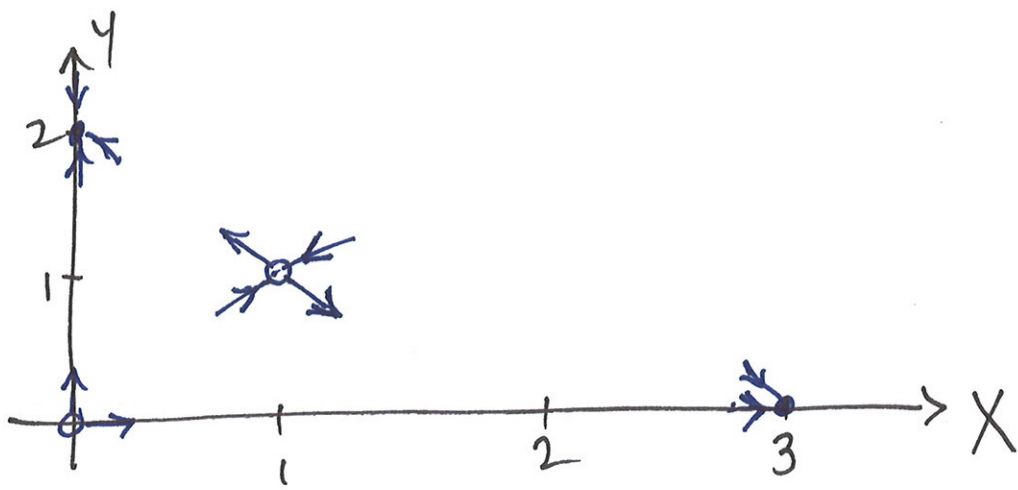
$$r_1 = -1 + \sqrt{2}$$

$$r_2 = -1 - \sqrt{2}$$

w/e-vects

$$\vec{s}_1 = \begin{pmatrix} \sqrt{2} \\ -1 \end{pmatrix}$$

$$\vec{s}_2 = \begin{pmatrix} \sqrt{2} \\ 1 \end{pmatrix}$$



eigenvals real, opposite sign
 → saddle point (unstable)

Now we can use common sense
 to fill in approximate
 trajectories.

(or use phase plane eq.
 to get exact ones).

One more tool →

Nullclines

lines along which

$\dot{x} = 0$ (vertical directions)
only

OR $\dot{y} = 0$ (horizontal directions)
only).

in a direction field.

(intersect at critical points).

Here: $\dot{x} = x(3-x-2y)$

→ vertical nullclines

along $x=0$ and

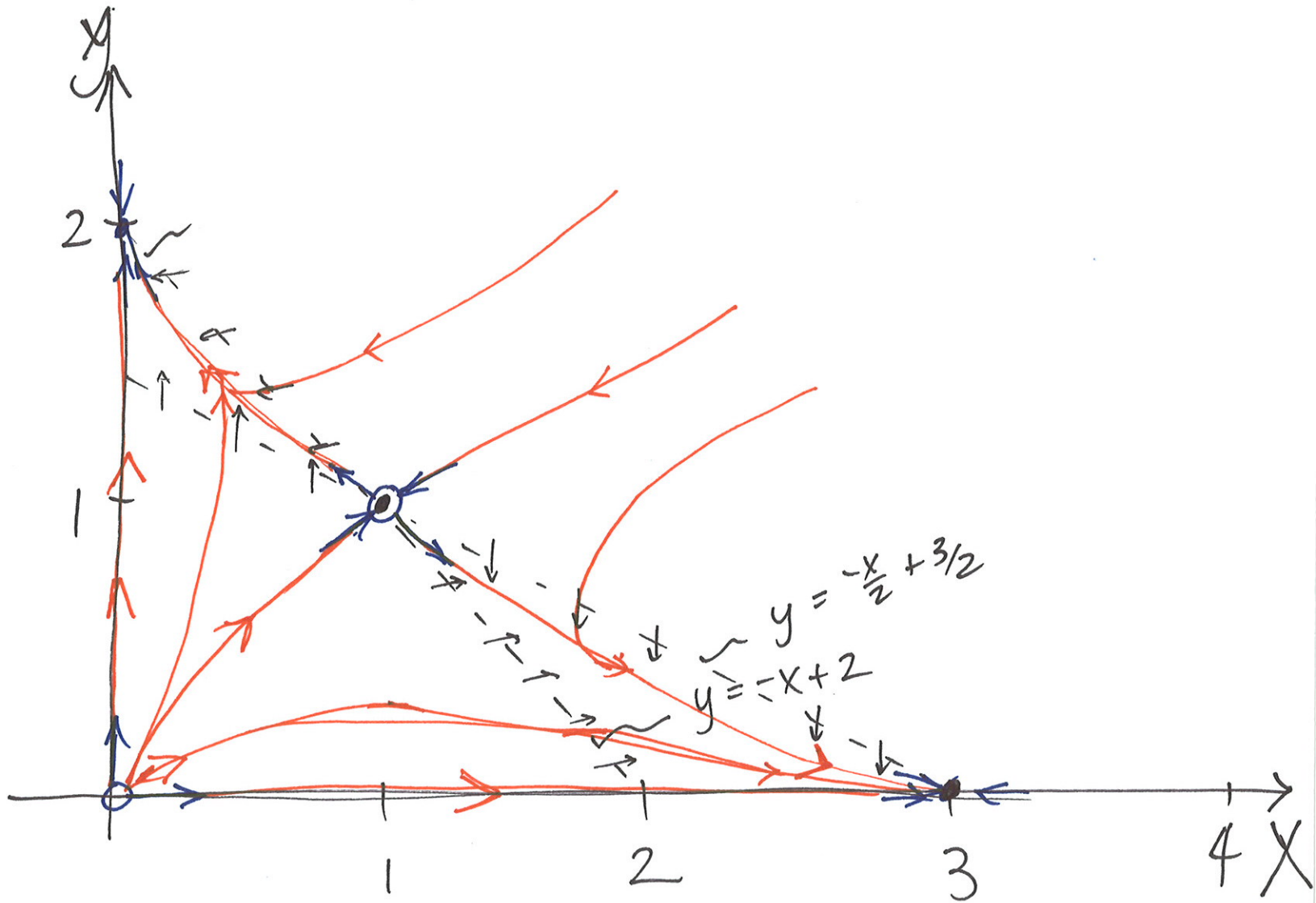
~~$x=0$~~ $y = \frac{-x}{2} + \frac{3}{2}$
(get dir. from \dot{y})

• $\dot{y} = y(2-x-y)$

→ horizontal nullclines

along $y=0$
& $y = -x + 2$. (direction from \dot{x})

Phase portrait



Check dir on nullcling

$$y = -\frac{x}{2} + \frac{3}{2}$$

$$(x = 3 - 2y)$$

$$\dot{y} = y(2 - (3 - 2y) - y)$$

$$= y(-1 + y)$$

so $\dot{y} > 0$ for $y > 0$
 $\dot{y} < 0$ for $y < 0$

$\dot{y} > 0$ (up)
 $\dot{y} < 0$ (down)